GOOD VIBRATIONS BIO & RIDER INFORMATION

Good Vibrations: A Celebration of The Beach Boys Bio & Press Release: The Music - Timeless The Summer - Endless The Sound of Summer is: Good Vibrations!

There is only one show that re-creates the timeless California spirit and incredible music of The Beach Boys as it was meant to be experienced. Good Vibrations: A Celebration of The Beach Boys!

Featuring a cast consisting of members from founding Beach Boys' Brian Wilson and Al Jardine's respective touring bands, Good Vibrations is the ONLY Beach Boys show qualified to faithfully re-produce all of those legendary songs and harmonies the way you remember them from the original records. More than just your typical tribute band, Good Vibrations brings the days of sun, surf and cars back to life with a full scale production experience complete with eraspecific costumes, multi-media video and surfer girls! This high-energy production show is filled with all of The Beach Boys' signature hits including: "Surfin' USA" "I Get Around" "Help Me Rhonda" "California Girls" "Wouldn't It Be Nice" "Kokomo" "Barbara Ann" and of course, the group's namesake classic- "Good Vibrations." All of the famous guitar riffs, melodies and ocean-deep harmonies are faithfully re-created right before your eyes and ears. Good Vibrations is guaranteed to have the crowd on its feet, dancing and singin' along to the greatest hits of America's most legendary band. It's time to load up the woody, grab your board and hit the beach with Good Vibrations: A Celebration of The Beach Boys!

General Information

Touring Company:

Good Vibrations travel with FIVE (5) principle members.

Running Time:

Good Vibrations live show is ninety (90) minutes long. Alternatively, the purchaser can request the show be broken into two (2) forty-five (45) minute sets with an intermission.

Accommodations:

PURCHASER to provide and pay for HOTEL ACCOMMODATIONS as follows: A minimum of FIVE (5) single rooms at a UPPER MIDSCALE HOTEL or better for ONE (1) night will be required for performance that fall ON the fly-in or drive-in date. For performances that are not routed within a reasonable distance from the band's previous performance, allowing an arrival of at least FOUR (4) hours prior to any scheduled performance (this includes all fly-in dates from LAS VEGAS to ANY destination EAST of the MOUNTAIN time-zone) TWO (2) nights accommodations shall be provided - ONE (1) night for arrival the day before the scheduled performance, and ONE (1) for the night of the performance. Hotel should be in reasonable walking distance from venue whenever possible. ALL rooms are to be in a Level One (1) room accommodation. The rooms shall be available until the day after the performance with the ARTIST to comply with checkout times and hotel rules. Rooms shall be noise free, within close proximity to the venue. The PURCHASER shall not be responsible for any incidental charges during the stay of the ARTIST. Examples of UPPER MIDSCALE HOTELS include: BEST WESTERN PLUS, CLARION, COMFORT INN, DOUBLE TREE, HAMPTON INN, HOLIDAY INN SUITES, RAMADA PLAZA.

AIR Transportation:

FOR non-routed performance dates, (OR one-off performances in which the ARTISTS are NOT traveling by tour vehicle or ground transportation in conjunction with a scheduled tour) PURCHASER shall, at his sole cost and expense, provide AIR TRANSPORTATION for ARTIST'S entourage of FIVE (5) people. Nonstop, round trip coach to be approved by Tour Manager.

Ground Transportation:

PURCHASER shall, at his sole cost and expense, provide GROUND TRANSPORTATION for ARTIST'S entourage of Five (5) people, plus luggage and instruments, etc. between airport, hotel, concert, venue, and return to airport upon departure. If internal transportation is not possible, a cash buyout of **\$500.00** per engagement will be required. Buyout should be paid to the Tour Manager at sound check in CASH.

Dressing Rooms / Production Office:

PURCHASER shall provide ONE (1) comfortable and private DRESSING ROOM. These rooms must be clean, dry, well lit, heated or air-conditioned. ARTIST dressing room should contain Five (5) comfortable chairs. Room shall be equipped with a clothes rack for hanging clothes, a mirror and shall be within easy access to clean and private lavatories supplied with soap, toilet tissue and plenty of clean hand towels. Towels shall be provided for ARTIST'S use in dressing rooms and on stage (black preferred/minimum 10). Purchase shall provide reasonable access to working high speed internet.

Security:

PURCHASER shall guarantee adequate SECURITY at all times to insure the safety of the ARTIST'S personal instruments and personal property from the beginning of load-in to completion of load-out. During soundcheck, performance, and after show, PURCHASER will have security backstage. PURCHASER is held responsible for the personal belongings and for the music equipment of the ARTIST. Security will be required to be present at any meet & greets and in Merchandise area while ARTISTS are present.

Tickets:

PURCHASER shall provide ARTIST with a minimum of TEN (10) tickets to each performance free of charge. TICKETS to be best available, located in the center of the house between the 5th and 10th rows. NOTE: Tour Manager will release any unused ARTIST comps by no later than 3:00pm day of show.

Merchandise:

ARTIST shall have the right to sell souvenir items including but not limited to, T-shirts, books, compact disks, cassette tapes, VHS tapes, DVD's and photographs on the premises of the place(s) of engagement without any participation in the proceeds by PURCHASER subject, however, to concessionaire's requirements, if any. In such case ARTIST will pay percentage not to exceed 20% on soft goods and 10% on recorded works (to include all media forms). PURCHASER to provide and pay for ONE (1) person to assist in the set up, sales and load out of merchandise.

Meals / Hospitality:

HOSPITALITY: PURCHASER shall provide refreshments and meals in quantities sufficient for TEN (10) persons, Discuss with the Tour Manager what times this should be made available.

A HOT, HEALTHY and balanced meal consisting of a MEAT entrée (Chicken, Beef or Salmon), TWO (2) sides such as RICE or ROASTED POTATOES along with GREEN SALAD and a DESSERT. We are pretty easy to please please send a menu and we can discuss options.

On shows where a catered meal is not possible a meal buyout in the amount of **\$300.00 per show day** will be required. This fee will be pro-rated for multiple shows in one day. That fee will be determined upon advance. Buyout should be paid to the Tour Manager at sound check in CASH.

BAND/ARTIST'S Dressing Room (or Green Room):

(The following hospitality to be provided upon ARTIST arrival regardless of catering buyout) 1 (ONE) 24 COUNT cases of bottled water at room temperature (16.9oz bottles)

MAIN FOOD ITEM: Assorted Cold Cut Sandwiches-Turkey and Roast Beef. Wheat and White. Assorted soft drinks Coke, Diet Coke, Sprite Zero, Dr Pepper RED BULL soft drinks Coffee & Tea service for FIVE (5) people. Please include, cream, sugar, honey & lemon. 1 (one) Assortment of Whole Fresh Fruit (Bananas, Apples, Oranges, Fresh Berries) 1 (one) Assorted Fresh Veggie Tray ASSORTED SNACKS: Potato & Tortilla Chips, Salsa, cookies.

All plates, napkins, utensils, napkins and cups (hot & cold) as needed.

Technical Information

Sound:

In the event that the PURCHASER / PRESENTER'S facility does not conform to the ARTIST'S minimal technical requirements, as outlined below, additional personnel and/or production may be required and is the sole responsibility of the PURCHASER / PRESENTER. If the facility does not conform to the show's minimum requirements, please notify the Tour Manager immediately. Please have all sound equipment including the house sound system and accessories (sound boards, microphones, speakers, cables, monitors, etc.) and all backline instruments and amplifiers present and fully operational no later than 5 hours before the scheduled event start time. ARTIST'S will arrive approx 4 hours before show time.

Personnel:

PURCHASER shall provide and pay for the following personnel: 1) Front of house engineer with full working knowledge of system.

Front of House:

PURCHASER must supply a professional 3 or 4 way sound system capable of producing a 20 Hz to 20 kHz frequency range at 100 db SPL on the back row of the venue. Line array system is preferred. Acceptable brands are JBL, EV, Meyer Sound or Claire Brothers. Front fill should be provided along the down stage lip. In venues where there is a balcony, consideration must be given to insure full and even coverage to all balcony seats.

Wireless (RF) Channels:

PURCHASER must provide ONE (1) handheld wireless channel Mic (Shure Professional Wireless SM-58 or better) to be used as Center Lead vocal mic as denoted on Stage Plot.

Monitors:

Monitor world should be stage left where possible. FIVE MIXES MUST BE PROVIDED.

Mix 1: Stage Left Bass Mix 2: Center Stage Lead Vocal Mix 3: Stage Right Keys Mix 4: Middle Stage Right Guitar Mix 5: DRUM Position. SUPPLIES OWN Hard wired in EARS. Provide XLR Monitor feed.

Video: (Check with Production MGR if needed)

ONE (1) - 9'x12' video screen mounted upstage center with 5000 lumin (or greater) projector (Screen should hang above upstage edge of drum riser). VIDEO SIGNAL/Cable run from projector/switcher to FOH mix position. Screen should be in plain site of all house seats.

Stage:

Minimum stage size must measure at least twenty feet (20') wide by sixteen feet (8') deep, and be at least three feet (16") in height. There needs to be access to the stage from both stage left and stage right. **The stage surface must** be smooth, free of holes or protrusions and not have any cloth or fabric covering the surface of the stage. All risers/staging must be finished on the front and sides, using black skirting if necessary.

Lighting:

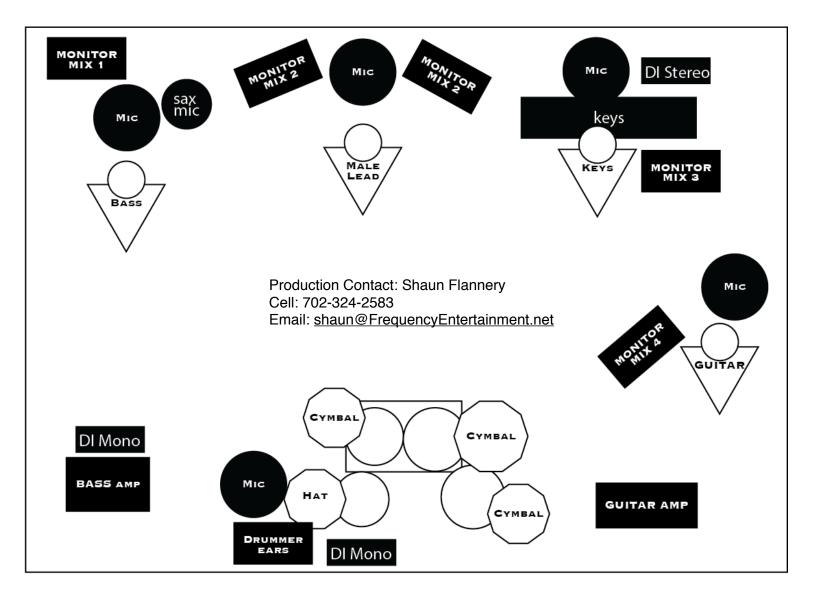
PURCHASER shall provide adequate "SHOW" lighting for the stage. Discuss options with the Production Manager at advance.

PURCHASER shall provide a lighting engineer who will be available at sound check until the conclusion of the event.

Please see attached Stage Plot and Input list for additional technical specifications.

TOUR MANAGER: Shaun Flannery shaun@FrequencyEntertainment.net

Responsible Agent: Taylor Sinqfield <u>taylor@FrequencyEntertainment.net</u>



Input List

- 1. Kick Drum
- 2. Snare Top
- 3. Snare Bottom
- 4. Tom 1
- 5. Tom 2
- 6. Floor Tom
- 7. Hi Hat
- 8. Overhead Left
- 9. Overhead Right
- 10. Bass DI
- 11. Guitar Mic 12. Keys Left
- 13. Keys Right
- 14. Bass Vocal
- 15. Center Vocal

Monitors

Mix 1 Bass (Jon) Mix 2 Center Vocal (Taylor) Mix 3 Keys (Jeff) Mix 4 Guitar (Joe) Mix 5 Drums (Shaun)

PLEASE NOTE: Drummer brings own mixer for in ears, requires an XLR send only. No stage monitor needed

Backline Requirements

Drums: 5 piece Yamaha Stage Custom or better. 2 rack Toms, 22" Kick Drum, 2 Snare Drums Cymbals: 17" and 18" Crash, 22"Ride Cymbal, 14" Hi Hat, Zildjian preferred Bass Drum Pedal: DW 5000 series or greater Keyboard: Roland RD800 or similar w/stand Bass Amp: Ampeg SVT3PRO or better Bass Cab: 4x10 Ampeg or similar Guitar: Fender Twin Reverb Combo Lead Vocal: WIRELESS SM58



ARTIST: Good Vibrations

16. Keys Vocal

17. Drum Vocal

18. Guitar Vocal

20. Sax

19. Track DI Mono